Signature and Name of Invigilator OMR Sheet No.: 1. (Signature) _ (To be filled by the Candidate) (Name) _ Roll No. 2. (Signature) _ (In figures as per admission card) PAPER - III Roll No. (Name) (In words) **COMPUTER SCIENCE AND APPLICATIONS** Time: $2\frac{1}{2}$ hours Maximum Marks: 150

Number of Pages in this Booklet: 16

Instructions for the Candidates

- 1. Write your roll number in the space provided on the top of this page.
- This paper consists of seventy five multiple-choice type of
- 3. At the commencement of examination, the question booklet will be given to you. In the first 5 minutes, you are requested to open the booklet and compulsorily examine it as below:
 - To have access to the Question Booklet, tear off the paper seal on the edge of this cover page. Do not accept a booklet without sticker-seal and do not accept an open
 - (ii) Tally the number of pages and number of questions in the booklet with the information printed on the cover page. Faulty booklets due to pages/questions missing or duplicate or not in serial order or any other discrepancy should be got replaced immediately by a correct booklet from the invigilator within the period of 5 minutes. Afterwards, neither the Question Booklet will be replaced nor any extra time will be given.
 - (iii) After this verification is over, the Test Booklet Number should be entered on the OMR Sheet and the OMR Sheet Number should be entered on this Test Booklet.
- 4. Each item has four alternative responses marked (1), (2), (3) and (4). You have to darken the circle as indicated below on the correct response against each item.

Example: (1) (2) (4) where (3) is the correct response.

- 5. Your responses to the items are to be indicated in the OMR Sheet given inside the Booklet only. If you mark your response at any place other than in the circle in the OMR Sheet, it will not be evaluated.
- 6. Read instructions given inside carefully.
- 7. Rough Work is to be done in the end of this booklet.
- 8. If you write your Name, Roll Number, Phone Number or put any mark on any part of the OMR Sheet, except for the space allotted for the relevant entries, which may disclose your identity, or use abusive language or employ any other unfair means, such as change of response by scratching or using white fluid, you will render yourself liable to 9 disqualification.
- 9. You have to return the original OMR Sheet to the invigilators at the end of the examination compulsorily and must not carry it with you outside the Examination Hall. You are however, allowed to carry original question booklet and duplicate copy of OMR Sheet on conclusion of examination.
- 10. Use only Blue/Black Ball point pen.
- 11. Use of any calculator or log table etc., is prohibited.
- 12. There are no negative marks for incorrect answers.

Number of Ouestions in this Booklet: 75

परीक्षार्थियों के लिए निर्देश

- इस पृष्ठ के <mark>ऊपर</mark> नि<mark>यत</mark> स्थान पर अपना रोल नम्बर लिखिए।
- <mark>इ</mark>स प्रश्न-पत्र में पच<mark>हत्त</mark>र बहुविकल्पीय प्रश्न हैं।
- परीक्षा प्रारम्भ होने पर, प्रशन-पुस्तिका आपको दे दी जायेगी। पहले पाँच मिनट <mark>आ</mark>पको प्रश्न-पुस्ति<mark>का</mark> खोलने तथा उसकी निम्नलिखित जाँच के लिए दिये जायेंगे, जिसकी जाँच आपको अवश्य करनी है:
 - प्रश्न-पुस्तिका खोलने के लिए पुस्तिका पर लगी कागज की सील को फाड़ लें। खुली हुई या बिना स्टीकर-सील की पुस्तिका स्वीकार न करें।
 - (ii) कवर पष्ट पर छपे निर्देशानसार प्रश्न-पस्तिका के पष्ट तथा प्रश्नों की संख्या को अच्छी तरह चैक कर लें कि ये पूरे हैं। दोषपूर्ण पुस्तिका जिनमें पष्ट/प्रश्न कम हों या दबारा आ गये हों या सीरियल में न हों अर्थात किसी भी प्रकार की त्रृटिपूर्ण पुस्तिका स्वीकार न करें तथा उसी समय उसे लौटाकर उसके स्थान पर दूसरी सही प्रश्न-पुस्तिका ले लें। इसके लिए आपको पाँच मिनट दिये जायेंगे। उसके बाद न तो आपकी प्रश्न-पुस्तिका वापस ली जायेगी और न ही आपको अतिरिक्त समय दिया जायेगा।
 - (iii) इस जाँच के बाद प्रश्न-पुस्तिका का नंबर OMR पत्रक पर अंकित करें और OMR पत्रक का नंबर इस प्रश्न-पुस्तिका पर अंकित कर दें।
- प्रत्येक प्रश्न के लिए चार उत्तर विकल्प (1), (2), (3) तथा (4) दिये गये हैं। आपको सही उत्तर के वृत्त को पेन से भरकर काला करना है जैसा कि नीचे दिखाया गया है।

उदाहरण: (1) (2) ■ (4) जबिक (3) सही उत्तर है।

- प्रश्नों के उत्तर केवल प्रश्न पस्तिका के अन्दर दिये गये OMR पत्रक पर ही अंकित करने हैं। यदि आप OMR पत्रक पर दिये गये वृत्त के अलावा किसी अन्य स्थान पर उत्तर चिन्हांकित करते हैं, तो उसका मूल्यांकन नहीं होगा।
- अन्दर दिये गये निर्देशों को ध्यानपूर्वक पढें।
- कच्चा काम (Rough Work) इस पुस्तिका के अन्तिम पृष्ठ पर करें।
- यदि आप OMR पत्रक पर नियत स्थान के अलावा अपना नाम, रोल नम्बर, फोन नम्बर या कोई भी ऐसा चिह्न जिससे आपकी पहचान हो सके, अंकित करते हैं अथवा अभद्र भाषा का प्रयोग करते हैं, या कोई अन्य अनुचित साधन का प्रयोग करते हैं, जैसे कि अंकित किये गये उत्तर को मिटाना या सफेद स्याही से बदलना तो परीक्षा के लिये अयोग्य घोषित किये जा सकते हैं।
- आपको परीक्षा समाप्त होने पर मूल OMR पत्रक निरीक्षक महोदय को लौटाना आवश्यक है और परीक्षा समाप्ति के बाद उसे अपने साथ परीक्षा भवन से बाहर न लेकर जायें। हालांकि आप परीक्षा समाप्ति पर मूल प्रश्न-पुस्तिका तथा OMR पत्रक की डुप्लीकेट प्रति अपने साथ ले जा सकते हैं।
- 10. केवल नीले/काले बाल प्वाईंट पेन का ही इस्तेमाल करें।
- 11. किसी भी प्रकार का संगणक (कैलकुलेटर) या लाग टेबल आदि का प्रयोग वर्जित है।
- 12. गलत उत्तरों के लिए कोई नकारात्मक अंक नहीं हैं।

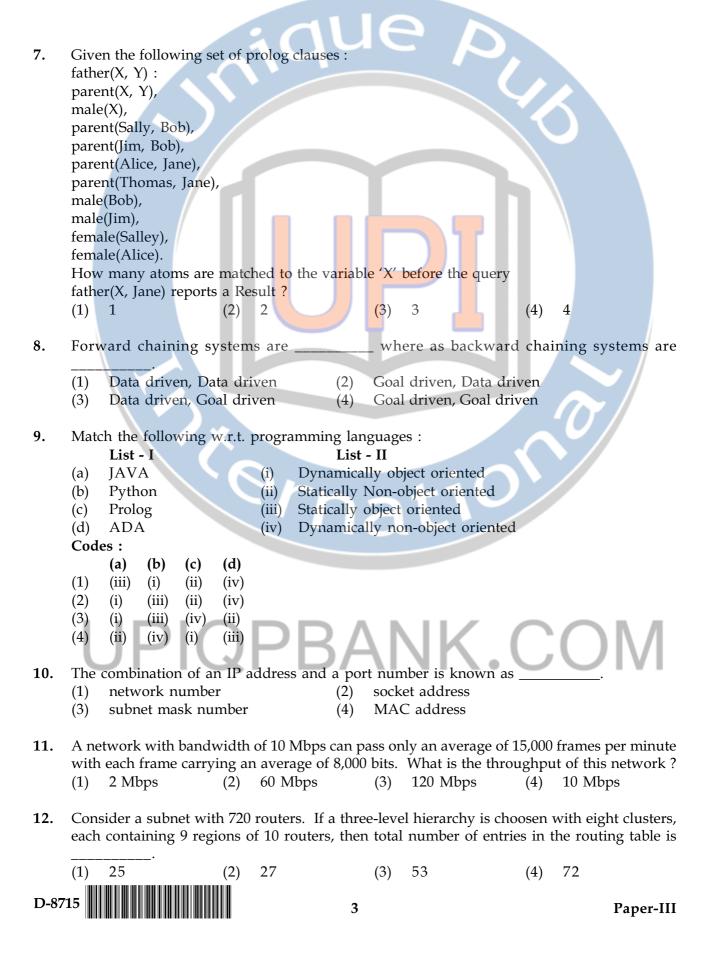
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COMPUTER SCIENCE AND APPLICATIONS PAPER - III

Note: This paper contains seventy five (75) objective type questions of two (2) marks each. All questions are compulsory.

1.	of the	three outputs x_1x_2 e form $101x_1x_2x_3$ 0 e vector addresses	0. W	hat is the secon	d highe	est priority vecto	r addre	le a vector address ess in hexadecimal ?
	(1)	ВС	(2)	A 4	(3)	BD	(4)	AC
2.	MVI MOV MOV MVI	t will be the outp B, 82H A, B C, A D, 37H PORT1	ut at l	PORT1 if the <mark>fo</mark> l	lo <mark>w</mark> ing	program is exec	cuted?	
	(1)	37H	(2)	82H	(3)	В9Н	(4)	00H
3.	Whic	ch of the followin RST 6.5	g 8085 (2)	5 microprocesso RST 7.5	r hardv	ware interrupt h TRAP	as the (4)	lowest priority ? INTR
4.	100 n time	isec and a memory is required for ref	y cycle freshe	e requires 250 ns s ?	ec. Wh	at percentage of	memo	operation requires ry's total operating
	(1)	0.64	(2)	0.96	(3)	2.00	(4)	0.32
5.	asser The (nbled from a dev	rice th nd exe	at transmits characting instruction	aracters ons at a	s at a rate of 480 an average rate o	00 char of one n	g. The words are racters per second. million instructions DMA transfer?
6.	A CI	PU handles interr	upt b	y executing inte	errupt s	service subroutir	ne	·
	(1)	by checking inte		·	•			
	(2)	by checking inte	rrupt	register at the e	nd of t	he fetch cycle		
	(3)	whenever an int	errup	t is registered				
	(4)	by checking into	errupt	register at regu	ılar tim	e interval		
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- In a classful addressing, the IP addresses with 0 (zero) as network number: refers to the current network
 - (2) refers to broadcast on the local network
 - refers to broadcast on a distant network (3)
 - (4) refers to loopback testing

In electronic mail, which of the following protocols allows the transfer of multimedia messages?

IMAP (1)

13.

- (2) **SMTP**
- POP 3
- **MIME** (4)

A device is sending out data at the rate of 2000 bps. How long does it take to send a file of **15.** 1,00,000 characters ?

- (1) 50
- (2) 200
- (4) 800

In Activity - Selection problem, each activity i has a start time s; and a finish time f; where $s_i \le f_i$. Activities *i* and *j* are compatible if :

- (1) $s_i \ge f_i$
- $s_i \ge f_i$
- (3) $s_i \ge f_i$ or $s_i \ge f_i$

17. Given two sequences X and Y:

$$X = \langle a, b, c, b, d, a, b \rangle$$

$$Y = \langle b, d, c, a, b, a \rangle$$
.

The longest common subsequence of X and Y is:

- $\langle b, c, a \rangle$ (1)
- $\langle c, a, b \rangle$
- $\langle b, c, a, a \rangle$
- (4) $\langle b, c, b, a \rangle$

If there are n integers to sort, each integer has d digits and each digit is in the set {1, 2, ..., k}, 18. radix sort can sort the numbers in:

- (1)O(d n k)
- $O(d n^k)$ (2)
- (3)O((d+n)k)
- (4)O(d(n+k))

19. The solution of the recurrence relation

$$T(n) \le \begin{cases} \theta(1) & \text{if } n \le 80 \\ T\left(\frac{n}{s}\right) + T\left(\frac{7n}{10} + 6\right) + O(n) & \text{if } n > 80 \end{cases}$$

is:

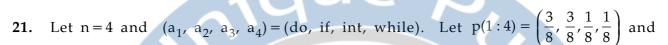
(1)O(lg n) (2) O(n)

 $O(n \lg n)$ (3)

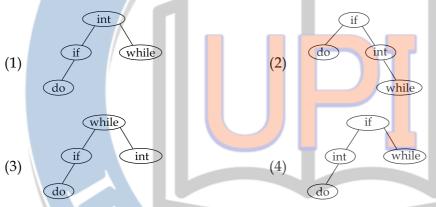
None of the above (4)

Floyd-Warshall algorithm utilizes ______ to solve the all-pairs shortest paths problem on a directed graph in _____ time.

- Greedy algorithm, $\theta(V^3)$
- (2) Greedy algorithm, $\theta(V^2 \lg n)$
- Dynamic programming, $\theta(V^3)$ (4) Dynamic programming, $\theta(V^2 \lg n)$



 $q(1:4) = \left(\frac{2}{8}, \frac{3}{8}, \frac{1}{8}, \frac{1}{8}, \frac{1}{8}\right)$ where p(i) and q(i) denotes the probability with which we search a_i and the identifier x being searched satisfy $a_i < x < a_{i+1}$ respectively. The optimal search tree is given by :



22. The family of context sensitive languages is _____ under union and ____ under reversal.

(1) closed, not closed

(2) not closed, not closed

(3) closed, closed

(4) not closed, closed

(iii)

23. Match the following :

List - I

- (a) $\{a^n b^n | n > 0\}$ is a deterministic context free language
- (i) but not recursive language

List - II

- (b) The complement of $\{a^n b^n a^n | n > 0\}$ is a context free language
- (ii) but not context free language
- (c) $\{a^n b^n a^n\}$ is context sensitive language
- but can not be accepted by a deterministic pushdown automation

- (d) L is a recursive language
- (iv) but not regular

Codes:

- (a) (b) (c) (d)
- (1) (i) (ii) (iii) (iv)
- (2) (i) (ii) (iv) (iii)
- (3) (iv) (iii) (ii) (i)
- (4) (iv) (iii) (i) (ii)
- **24.** The language of all non-null strings of a's can be defined by a context free grammar as follow:

$$S \rightarrow a \ S \mid S \ a \mid a$$

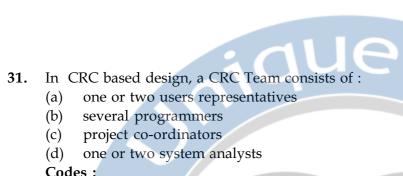
The word a^3 can be generated by _____ different trees.

- (1) Two
- (2) Three
- (3) Four
- (4) Five

25.	Whi	ch one of th	he fol	lowing	g non-	-functio	onal o	qualit	y attrib	outes is	not hi	ghly affe	cted by	y the
		itecture of	the so					-					,	
	(1)	Performa	nce				(2)		ability					
	(3)	Usability					(4)	Port	ability					
26.	The	context free	gran	nmar g	given l	by								
		$S \rightarrow XYX$				J								
		$X \to aX \mid b$	$\lambda \lambda$								Ь.			
		$Y \rightarrow bbb$		1.	1 .	1 (* 1	1					\		
		erates the la (a + b)*bbl		ge whi	.ch is							\		
	(1) (3)	(a+b) bb $(a+b)*(bb)$		- b)*			(2)	(a +	(a + b) [*]	(a + b)*				
	(0)	(4 + 5) (55	, e) (a 1	υ)			(1)	(4)	0)(000)	(a 1 5)				
27.	The	re are exact	ly		diff	erent f	inite	autor	nata wi	it <mark>h t</mark> hre	e states	s x, y and	l z ove	r the
	_	abet {a, b}	where		-		art sta							
	(1)	64		(2)	256			(3)	1024		(4)	5832		
2 6	Civy	n the felle	ruina	trus la	201126									
28.		en the follo {a ⁿ b a ⁿ n		two la	ngua	ges .							J /	
	$L_2 =$	$\{a^n b a^n b^n \}$	+1 n:	> 0}										
		ch of the fo			orrect	?							7/	
	(1)	L ₁ is conte					is no	t con	text fre	e langu	age			
	(2)	L_1 is not c							text free	e langu	age			
	(3)	Both L ₁ ar												
	(4)	Both L ₁ ar	id L ₂	are no	t cont	ext free	e lang	guage	es .	1				
29.	Whi	ch of the fo	llowir	na ie 11	sed to	maka	an A	hetra	at class	2				
2) .	Which of the following is used to make an Abstract class? (1) Making atleast one member function as pure virtual function													
	(2)	Making at												
	(3)	Declaring												
	(4)	Declaring	as Ab	ostract	class	using	statio	keyv	word					
30.	Mat	ch the follo	wing	uzith r	oforon	co to o	bjoct	orion	tod mo	dallina				л
30.	iviau	List - I	wing	vv itii i	ereren	ce 10 0	bject	Offeri	List -			`(/
	(a)	Polymorp	hism	بد	(i)	Pickii	ng bo	oth o	~	-	ttribut	es with	operat	ions
	()	, 1			` '					n objec			1	
	(b)	Inheritano	:e		(ii)		_	pleme	entation	details	of me	ethods fro	om use	rs of
	()		. •		(***)	object				. 1	1	.1 •		
	(c)	Encapsula			(iii)	_		_				r things		
	(d) Cod	Abstraction	Ш		(iv)	Creau	e nev	v cias	ses iroi	n existi	ng cias	S		
	Cou	(a) (b)	(c)	(d)										
	(1)	(iv) (iii)	(i)	(ii)										
	(2)	(iii) (iv)	(i)	(ii)										
	(3)	(iii) (i)	(ii)	(iv)										
	(4)	(iv) (iii)	(ii)	(i)										
	1111111													

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Codos	
Coaes	

(1)(a) and (c) (a), (b), (c) and (d)

(3) (a), (c) and (d)

- (a), (b) and (d) (4)
- 32. The end points of a given line are (0, 0) and (6, 18). Compute each value of y as x steps from 0 to 3, by using equation of straight line:
 - For x = 0, y = 0; x = 1, y = 3; x = 2, y = 6; x = 3, y = 9
 - For x = 0, y = 1; x = 1, y = 3; x = 2, y = 4; x = 3, y = 9(2)
 - For x = 0, y = 2; x = 1, y = 3; x = 2, y = 6; x = 3, y = 9(3)
 - For x=0, y=0; x=1, y=3; x=2, y=4; x=3, y=6(4)
- Which of the following graphic primitives are considered as the basic building blocks of 33. computer graphics?
 - Points (a)
- (b) Lines
- Polylines (c)
- (d) Polygons

Codes:

(1)(a) only (2) (a) and (b)

(3) (a), (b) and (c)

- (4) (a), (b), (c) and (d)
- is/are true. 34. Javascript and Java has similar name because
 - Javascripts syntax is loosely based on Java's syntax (a)
 - Javascript is stripped down version of Java (b)
 - Java and Javascript are originated from Island of Java (c)

Codes:

- (a) only (1)
- (a), (b) and (c) (2)
- (a) and (b) (3)
- (4)(a) and (c)
- 35. Which of the following statements are true with reference to the way of describing XML data?
 - XML uses DTD to describe the data (a)
 - XML uses XSL to describe the data (b)
 - (c) XML uses a description node to describe the data

Codes:

- (1)(a) only
- (b) only (2)
- (3) (a) and (b)
- (4)(a) and (c)
- 36. Which of the following is/are correct with reference to Abstract class and interface?
 - A class can inherit only one Abstract class but may inherit several interfaces.
 - An Abstract class can provide complete and default code but an interface has no code. (b)
 - Codes: (1)(a) is true

- (b) is true (2)
- Both (a) and (b) are true
- (4)Neither (a) nor (b) is true

37.	Mat	ch the	follov	wing	with re	espect	to various	memory mar	nagement	algorithms:
			st - I				List			
	(a)		_	paging	3	(i)	_	multiprogran	nming	Y
	(b)	~	nenta			(ii)	working s			
	(c)	-		partit		(iii)		iser view of n	nemory	
	(d)		l part	titions		(iv)	compactio	n		
	Cod		/a \		(13)					
	(4)	(a)	(b)	(c)	(d)					
	(1)	(iii)	(iv)	(ii)	(i)					
	(2)	(ii)	(iii)	(i)	(iv)					
	(3)	(iv)	(iii)	(ii)	(i)					
	(4)	(ii)	(iii)	(iv)	(i)					
20	T	-(!	C							
38 .				nory : ransla	_	emen	t unit is:	Marsagur all	agation	
	(1)						(2)	Memory all All of the al		
	(3)	Cacn	ie ma	nager	пеш		(4)	All of the at	oove	
39.	P ₁ re P ₃ n driv	equires nay ne es, pro	s max ed up cess l	imum oto nii P ₂ is h	ten ta ne tape	pe drive	ives, proces es. Suppose	s P ₂ may nee that at time	ed as man t ₁ , proce	sses P_1 , P_2 and P_3 . Process by as four tape drives and ss P_1 is holding five tape ling three tape drives. At
	(1)	e t ₁ , sys safe		.5 111 .	(2)	111162	fe state	(3) deadle	ocked sta	te (4) starvation state
	(1)	saic	state		(2)	urisa	ic state	(5) acadi	ocked sta	te (4) starvation state
40.	In I	Inix on	eratir	no svs	tem s	necial	files are us	ed to ·		
200	(1)	_		•	-			vhere a proce	ess reads	
	(2)						•	device to file		
	(3)	-					•	ociated with		
	(4)					_	=			ıtility program
41.	Mate	ch the		1/			ystem : List - II	\NI	<.	COM
	(a)		block		(i)			ut file systen	า	
	(b)	-	r bloo		(ii)		mation abo	ut file		
	(c)		e tabl		(iii)		ge space			
	(d)		blocl	K	(iv)	Code	for making	g OS ready		
	Cod									
	(4)	(a)	(b)	(c)	(d)					
	(1)	(iv)	(i)	(ii)	(iii)					
	(2)	(i)	(iii)	(ii)	(iv)					
	(3)	(iii)	(i)	(ii)	(iv)					
	(4)	(iv)	(ii)	(i)	(iii)					
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- Operation is interruptable
- (2) Race - condition may occur
- Processor can not be pre-empted (3)
- (4)All of the above

- A clause in which no variables occur in the expression
- (2)A clause that has at least one negative literal
- A disjunction of a number of literals (3)
- (4)A clause that has at most one positive literal

44. In Propositional Logic, given P and P
$$\rightarrow$$
 Q, we can infer

- (1) ~ O
- (3) $P \wedge Q$
- $\sim P \wedge Q$

Reasoning strategies used in expert systems include _ **45.**

- Forward chaining, backward chaining and problem reduction
- (2) Forward chaining, backward chaining and boundary mutation
- Forward chaining, backward chaining and back propagation (3)
- (4) Backward chaining, problem reduction and boundary mutation

Language model used in LISP is ____

- (1)Functional programming
- (2) Logic programming
- Object oriented programming (3)
- (4) All of the above

- Arithmatic equations and inequalities that bind the values of variables (1)
- (2) Arithmatic equations and inequalities that doesn't bind any restriction over variables
- (3) Arithmatic equations that impose restrictions over variables
- Arithmatic equations that discard constraints over the given variables (4)

- It has high level of flexibility
- (2) It doesn't require cash up-front
- It is a business investment
- Little risk of obsolescence

Consider the conditional entropy and mutual information for the binary symmetric channel. 49.

The input source has alphabet $X = \{0, 1\}$ and associated probabilities $\left\{\frac{1}{2}, \frac{1}{2}\right\}$. The channel

matrix is $\begin{pmatrix} 1-p & p \\ p & 1-p \end{pmatrix}$ where p is the transition probability. Then the conditional entropy

is given by:

(1) 1

- (2) $-p\log(p) (1-p)\log(1-p)$ (4) 0
- (3) $1 + p\log(p) + (1-p)\log(1-p)$
- (4)



-0	T A 71 .	1 (4 (1)							
50.		ch of the followi		compre			(1) A mi	thmatic coc	lina
	(1)	JPEG	(2) MPEG		(3) FI	F1	(4) Ari	thmetic cod	ınıg
51.	Blin	d image deconv	volution is						
0 2 0	(1)		f blur identificat	ion and	image r	estoration	1		
	(2)		f segmentation a						
	(3)		f blur and non-b						
	(4)	None of the ab							
	` /							\	
52.	A ba	asic feasible solut	tion of a li <mark>nea</mark> r pa	rog <mark>ra</mark> mı	ning pro	blem is sa	id to be _	i	f at least
	one	of the basic varia	able is zer <mark>o.</mark>						
	(1)	degenerate	(2) non-deg	gen <mark>era</mark> te	(3) in	nfeasible	(4)	unbound	led
53.		sider the followi							
	(a)		ust be feas <mark>ible</mark> , i.						
	(b)		positive allocati			al to $m+1$	n-1, whe	ere m is the	number
	()		is the number of			1 ,			
	(c)		e allocations mus						(:1-1-
		initial solution of tion if it satisfies		on prob	iem is sa	ia to be r	ion-degei	nerate basic	feasible
	Cod								
	(1)	(a) and (b) only	17	(2)	(a) and	(c) only			r
	, ,	(a) and (b) only		(<u>2</u>) (<u>4</u>)	1 1				

54.	Consider the	following	transportation	problem:
------------	--------------	-----------	----------------	----------

		Stores									
		I	II	III	IV	Supply					
sə	A	4	6	8	13	50					
Factories	В	13	11	10	8	70					
Fact	С	14	4	10	13	30					
	D	9	11	13	8	50					
UJI	Demand	25	35	105	20	717					

The transportation cost in the initial basic feasible solution of the above transportation problem using Vogel's Approximation method is :

- (1) 1450
- (2) 1465
- (3) 1480
- (4) 1520
- 55. The character set used in Windows 2000 operating system is _____
 - (1) 8 bit ASCII

(2) Extended ASCII

(3) 16 bit UNICODE

(4) 12 bit UNICODE

56. In Unix, the command to enable execution permission for file "mylife" by all is ______.

- (1) Chmod ugo + X myfile
- (2) Chmod a + X myfile
- (3) Chmod + X myfile
- (4) All of the above

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What will be the output of the following Unix command? 57.

 $\rm propth{propth{m}} \$

- Remove file chap0[1 3] (1)
- Remove file chap01, chap02, chap03 (2)
- (3) Remove file chap\ $[1-3\]$
- (4) None of the above
- Which of the following statements regarding the features of the object-oriented approach to 58. databases are true?
 - The ability to develop more realistic models of the real world. (a)
 - The ability to represent the world in a non-geometric way. (b)
 - The ability to develop databases using natural language approaches. (c)
 - The need to split objects into their component parts. (d)
 - The ability to develop database models based on location rather than state and behaviour. (e)

Codes:

- (1) (a), (b) and (c)
- (2) (b), (c) and (d) (3)
- (a), (d) and (e)
- (4)
- (c), (d) and (e)

59. Consider the following database table:

Create table test(

```
one integer,
two integer,
primary key(one),
unique(two),
check(one > = 1 and < = 10),
check(two > = 1 \text{ and } < = 5)
);
```

How many data records/tuples atmost can this table contain?

- (1)
- (2)10
- (3)15
- 50 (4)
- Suppose ORACLE relation R(A, B) currently has tuples {(1, 2), (1, 3), (3, 4)} and relation S(B, C) currently has {(2, 5), (4, 6), (7, 8)}. Consider the following two SQL queries SQ1 and SQ2:

SQ1: Select *

From R Full Join S

On R.B = S.B;

SQ2: Select *

From R Inner Join S

On R.B = S.B:

The numbers of tuples in the result of the SQL query SQ1 and the SQL query SQ2 are given by:

- 2 and 6 respectively (1)
- (2)6 and 2 respectively
- 2 and 4 respectively
- (4) 4 and 2 respectively

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- Select Name from people where Age>21;
- (b) Select Name from people where Height>180;
- Select Name from people where (Age>21) or (Height>180); (c)

If the SQL queries (a) and (b) above, return 10 rows and 7 rows in the result set respectively, then what is one possible number of rows returned by the SQL query (c)?

- (1) 3
- (2) 7
- (3)10
- (4) 21

The distributed system is a collection of __(P) _ and communication is achieved in distributed 62. system by (Q), where (P) and (Q) are:

- (1)Loosely coupled hardware on tightly coupled software and disk sharing, respectively.
- Tightly coupled hardware on loosely coupled software and shared memory, respectively. (2)
- Tightly coupled software on loosely coupled hardware and message passing, (3) respectively.
- (4)Loosely coupled software on tightly coupled hardware and file sharing, respectively.
- Consider the following three tables R, S and T. In this question, all the join operations are 63. natural joins (\triangleright 4). (π) is the projection operation of a relation :

R			S			T
A	В	В	C		A	С
1	2	6	2	П	7	1
3	2	2	4	6	1	2
5	6	8	1	K	9	3
7	8	8	3	K	5	4
9	8	2	5		3	5

nation Possible answer tables for this question are also given as below:

A	В	С									
1	2	4			Λ	II.	117				Л
1	2	5) -	7K	Д	$I \setminus$	IK			() \	//
3	2	4					<u> </u>				V I
3	2	5	A	В	С	A	В	С			
5	6	2	1	2	2	1	6	2			
7	8	1	3	2	5	3	2	5	A	В	С
7	8	3	5	6	4	5	2	4	3	2	5
9	8	1	7	8	1	7	8	1	7	8	1
9	8	3	9	8	3	9	8	3	9	8	3
	(a)			(b)			(c)			(d)	

What is the resulting table of $\pi_{A,B}(R \bowtie T) \bowtie \pi_{B,C}(S \bowtie T)$?

- (1) (a)

- (4)(d)

64. Consider the two class classification task that consists of the following points :

Class $C_1 : [-1, -1], [-1, 1], [1, -1]$

Class $C_2 : [1, 1]$

The decision boundary between the two classes C_1 and C_2 using single perceptron is given by :

 $(1) \quad x_1 - x_2 - 0.5 = 0$

- (2) $-x_1 + x_2 0.5 = 0$
- (3) $0.5(x_1 + x_2) 1.5 = 0$
- $(4) \quad x_1 + x_2 0.5 = 0$
- 65. Consider a standard additive model consisting of rules of the form of If x is A_i AND y is B_i THEN z is C_i .

Given crisp inputs $x = x_0$, $y = y_0$, the output of the model is:

- (1) $z = \sum_{i} \mu_{A_i}(x_0) \mu_{B_i}(y_0) \mu_{C_i}(z)$
- (2) $z = \sum_{i} \mu_{A_{i}}(x_{0}) \mu_{B_{i}}(y_{0})$
- (3) $z = \operatorname{centroid} \left(\sum_{i} \mu_{A_{i}}(x_{0}) \mu_{B_{i}}(y_{0}) \mu_{C_{i}}(z) \right)$
- (4) $z = \operatorname{centroid}\left(\sum_{i} \mu_{A_{i}}(x_{0}) \mu_{B_{i}}(y_{0})\right)$
- **66.** A bell-shaped membership function is specified by three parameters (a, b, c) as follows:

(1)
$$\frac{1}{1 + \left(\frac{x-c}{a}\right)^b}$$
 (2) $\frac{1}{1 + \left(\frac{x-c}{a}\right)^{2b}}$ (3) $1 + \left(\frac{x-c}{a}\right)^b$ (4) $1 - \left(\frac{x-c}{a}\right)^{2b}$

- 67. Which of the following is/are the principle components of a memory-tube display?
 - (a) Flooding gun

- (b) Collector
- (c) Phosphorus grains
- (d) Ground

Codes:

- (1) (a) and (b)
- (2) (c) only
- (3) (d) only
- (4) All the above
- 68. Which of the following steps is/are not required for analog to digital conversion?
 - (a) Sensing
- (b) Conversion
- (c) Amplification

- (d) Conditioning
- (e) Quantization

Codes:

(1) (a) and (b)

(2) (c) and (d)

(3) (a), (b) and (e)

(4) None of the above

69. Which raster locations would be chosen by Bresenham's algorithm when scan converting a line from (1, 1) to (8, 5)?

(3)

x	y
1	1
2	2
3	3
4	2 3 3 4
5	4
6	4
7	4 5 6
8	6

	х	y			
	1	1			
	2	2			
	3	2			
	4	3			
	5	4			
	5 6 7	5			
	7	5 6 7			
	8	7			
_					

\boldsymbol{x}	y
1	1
2	2
3	2
4	3
5	3
6	4
7 8	4
8	4 5

(4)	x	y
	1	1
	2	
	3	2
	4	3
\ \ \	2 3 4 5 6 7 8	2 2 3 5 4 5 5
	6	4
	7	5
	8	5

70. Consider a unit square centred at origin. The coordinates of the square are translated by a factor $\left(\frac{1}{2}, 1\right)$ and rotated by an angle of 90°. What shall be the coordinates of the new square ?

$$(1) \quad \left(\frac{-1}{2}, 0\right), \left(\frac{-1}{2}, 1\right), \left(\frac{-3}{2}, 1\right), \left(\frac{-3}{2}, 0\right)$$

$$(2) \quad \left(\frac{-1}{2}, 0\right), \left(\frac{1}{2}, 1\right), \left(\frac{3}{2}, 1\right), \left(\frac{3}{2}, 0\right)$$

(3)
$$\left(\frac{-1}{2}, 0\right), \left(\frac{1}{2}, 0\right), \left(\frac{-3}{2}, 1\right), \left(\frac{-3}{2}, 0\right)$$

$$(4) \quad \left(\frac{-1}{2}, 0\right), \left(\frac{1}{2}, 1\right), \left(\frac{-3}{2}, 1\right), \left(\frac{-3}{2}, 0\right)$$

- **71.** Which of the following is/are the components of a CRT?
 - (a) Electron Gun
 - (b) Control Electrode
 - (c) Focusing Electrode
 - (d) Phosphor Coated Screen

Codes:

(1) (a) and (d)

- (2) (a), (b) and (d)
- (3) (a), (b), (c) and (d)
- (4) (a), (c) and (d)



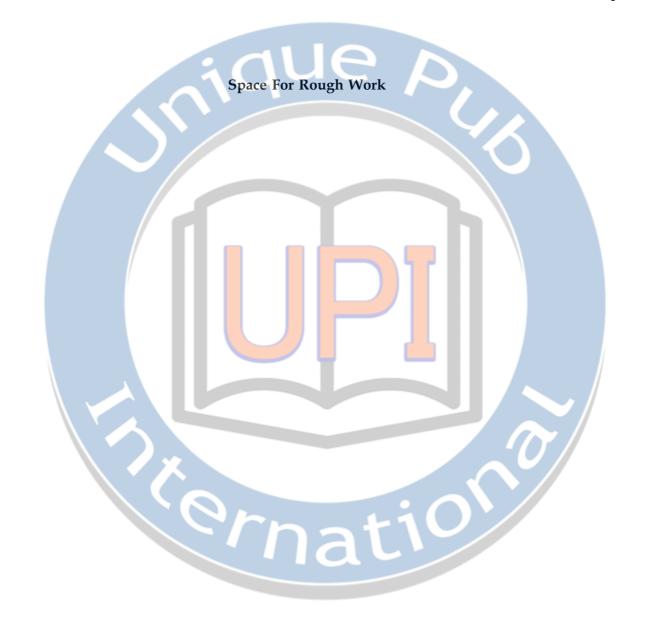
- (1) Pareto analysis is a statistical method used for analyzing causes, and is one of the primary tools for quality management.
- (2) Reliability of a software specifies the probability of failure-free operation of that software for a given time duration.
- (3) The reliability of a system can also be specified as the Mean Time To Failure (MTTF).
- (4) In white-box testing, the test cases are decided from the specifications or the requirements.
- 73. Consider a language A defined over the alphabet $\Sigma = \{0, 1\}$ as $A = \{0^{\lfloor n/2 \rfloor} 1^n : n > 0\}$.

The expression $\lfloor n/2 \rfloor$ means the floor of n/2, or what you get by rounding n/2 down to the nearest integer.

Which of the following is **not** an example of a string in A?

- (1) 011
- (2) 0111
- (3) 0011
- (4) 001111
- **74.** Which one of the following statements, related to the requirements phase in Software Engineering, is **incorrect**?
 - (1) "Requirement validation" is one of the activities in the requirements phase.
 - (2) "Prototyping" is one of the methods for requirement analysis.
 - (3) "Modelling-oriented approach" is one of the methods for specifying the functional specifications.
 - (4) "Function points" is one of the most commonly used size metric for requirements.
- **75.** ______ tag is an extension to HTML that can enclose any number of Javascript statements.
 - (1) <SCRIPT>
- (2) <BODY>
- (3) <HEAD>
- (4) <TITLE>

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