# PAPER-III

# **COMPUTER SCIENCE & APPLICATIONS**

Signature and Name of Invigilator	
1. (Signature)	OMR Sheet No.:
(Name)	(To be filled by the Candidate)
2. (Signature)	Roll No.
(Name)	(In figures as per admission card)
	Roll No
J 8 / 1 6	(In words)
Time : 2 <sup>1</sup> / <sub>2</sub> hours]	[Maximum Marks : 150
Number of Pages in this Booklet : 16	Number of Questions in this Booklet: 75
Instructions for the Candidates	परीक्षार्थियों के लिए निर्देश
1. Write your roll number in the space provided on the top of	<ol> <li>इस पृष्ठ के ऊपर नियत स्थान पर अपना रोल नम्बर लिखिए ।</li> </ol>
this page.  2. This paper consists of seventy five multiple-choice type of	2. इस प्रश्न-पत्र में प्र <mark>चहत्तर बहुविकल्पीय प्रश्न हैं ।</mark> 3. परीक्षा प्रारम्भ हो <mark>ने पर,</mark> प्रश्न-पुस्तिका आपको दे दी जायेगी । पहले
questions.	पाँच मिनट आपको प्रश्न-पुस्तिका खोलने तथा उसकी निम्नलिखित
3. At the commencement of examination, the question booklet	जाँच के लिए दिये जायेंगे, जिसकी जाँच आपको अवश्य करनी है :
will be given to you. In the first 5 minutes, you are requested to open the booklet and compulsorily examine it as below:	(i) प्रश्न-पुस्तिका खोलने के लिए पुस्तिका पूर लगी कागजू की सील
(i) To have access to the Question Booklet, tear off the	को फाँड़ लें । खुली हुई या बिना स्टीकर-सील की पुस्तिका स्वीकार न करें ।
paper seal on the edge of this cover page. Do not accept	(ii) कवर पृष्ठ पर छपे निर्देशानुसार प्रश्न-पुस्तिका के पृष्ठ तथा
a booklet without sticker-seal and do not accept an open booklet.	प्रश्नों की संख्या को अच्छी तरह चैक कर ले कि ये पूरे
(ii) Tally the number of pages and number of questions	हैं । दोषपूर्ण पूस्तिका जिनमें पृष्ठ/प्रश्न कम हों या दुबारा ओ
in the booklet with the information printed on the cover page. Faulty booklets due to pages/questions	गये हों यो सीरियल में न हों अर्थात किसी भी प्रकार की त्रुटिपूर्ण पुस्तिका स्वीकार न करें तथा उसी समय उसे
missing or duplicate or not in serial order or any	त्रीटपूर्ण पुस्तिका स्वाकार ने कर तथा उसा समय उस लौटाकर उसके स्थान पर दूसरी सही प्रश्न-पुस्तिका ले लें ।
other discrepancy should be got replaced immediately	इसके लिए आपको पाँच मिनट दिये जायेंगे । उसके बाद न
by a correct booklet from the invigilator within the period of 5 minutes. Afterwards, neither the Question	तो आपकी प्रश्न-पुस्तिका वापस ली जायेगी और न ही आपको
Booklet will be replaced nor any extra time will be	अतिरिक्त समय दिया जायेगा । (iii) इस जाँच के बाद प्रश्न-पुस्तिका का नंबर OMR पत्रक पर अंकित
given.	करें और OMR पत्रक का नंबर इस प्रश्न-पुस्तिका पर अंकित कर
(iii) After this verification is over, the Test Booklet Number should be entered on the OMR Sheet and the OMR	दें।
Sheet Number should be entered on this Test Booklet.	4. प्रत्येक प्रश्न के लिए चार उत्तर विकल्प (1), (2), (3) तथा (4) दिये गये
4. Each item has four alternative responses marked (1), (2), (3)	हैं । आपको सही उत्तर के वृत्त को पेन से भरकर काला करना है जैसा कि नीचे दिखाया गया है :
and (4). You have to darken the circle as indicated below on	। ज नाच ।देखाया गया ह : उदाहरण : (1) (2) (4)
the correct response against each item.  Example: ① ② • ④	जबिक (3) सही उत्तर है ।
where (3) is the correct response.	5. प्रश्नों के उत्तर केवल प्रश्न पुस्तिका के अन्दर दिये गये OMR पत्रक पर
5. Your responses to the items are to be indicated in the <b>OMR</b>	ही अंकित करने हैं । यदि आप OMR पत्रक पर दिये गये वृत्त के अलावा
Sheet given inside the Booklet only. If you mark your	किसी अन्य स्थान पर उत्तर चिह्नांकित करते हैं, तो उसका मूल्यांकन
response at any place other than in the circle in the OMR	नहीं होगा ।
Sheet, it will not be evaluated.	6. अन्दर दिये गये निर्देशों को ध्यानपूर्वक पढ़ें ।
6. Read instructions given inside carefully.	7. कच्चा काम (Rough Work) इस पुस्तिका के अन्तिम पृष्ठ पर करें।
<ul><li>7. Rough Work is to be done in the end of this booklet.</li><li>8. If you write your Name, Roll Number, Phone Number or put</li></ul>	8. यदि आप OMR पत्रक पर नियत स्थान के अलावा अपना नाम, रोल नम्बर, फोन नम्बर या कोई भी ऐसा चिह्न जिससे आपकी पहचान हो
any mark on any part of the OMR Sheet, except for the space	सके, अंकित करते हैं अथवा अभद्र भाषा का प्रयोग करते हैं, या कोई
allotted for the relevant entries, which may disclose your	अन्य अनुचित साधन का प्रयोग करते हैं, जैसे कि अंकित किये गये
identity, or use abusive language or employ any other unfair	उत्तर को मिटाना या सफेद स्याही से बदलना तो परीक्षा के लिये
means, such as change of response by scratching or using	अयोग्य घोषित किये जा सकते हैं ।
white fluid, you will render yourself liable to disqualification.	9. आपको परीक्षा समाप्त होने पर मूल OMR पत्रक निरीक्षक महोदय को
9. You have to return the Original OMR Sheet to the invigilators	लौटाना आवश्यक है और परीक्षा समाप्ति के बाद उसे अपने साथ परीक्षा भवन
at the end of the examination compulsorily and must not	से बाहर न लेकर जायें । हालांकि आप परीक्षा समाप्ति पर मूल प्रश्न-पुस्तिका
carry it with you outside the Examination Hall. You are,	तथा OMR पत्रक की डुप्लीकेट प्रति अपने साथ ले जा सकते हैं ।
however, allowed to carry original question booklet and	10. केवल C.B.S.E. द्वारा प्रदान किये गये काले बाल प्वाईंट पेन का

ही इस्तेमाल करें ।

प्रयोग वर्जित है ।

11. किसी भी प्रकार का संगणक (कैलकुलेटर) या लाग टेबल आदि का

12. गलत उत्तरों के लिए कोई नकारात्मक अंक नहीं हैं।

duplicate copy of OMR Sheet on conclusion of examination.

10. Use only Black Ball point pen provided by C.B.S.E.

11. Use of any calculator or log table etc., is prohibited.

12. There is no negative marks for incorrect answers.



Note: This paper contains seventy five (75) objective type questions of two (2) marks each. All questions are compulsory.

	7.	111111111111111111111111111111111111111		
1.	Whi	ch of the following is a sequentia	l circuit	?
	(1)	Multiplexer	(2)	Decoder
	(3)	Counter	(4)	Full adder
,	9094	migrangagar has	ware into	revote 1
2.	(1)	5 microprocessor has hardy	w <mark>ar</mark> e inte (2)	3
	(3)	4	` ′	5
3.	Whi	ch of the following in 8085 micro	oprocesso o	or performs ————————————————————————————————————
		HL = HL + DE?	(2)	DARW
	(1)	DAD D	(2) (4)	DAD H
	(3)	DAD B	(4)	DAD SP
4.	The	register that stores all interrupt re	equests is	
	(1)	Interrupt mask register	(2)	Interrupt service register
	(3)	Interrupt request register	(4)	Status register
5.				ster indirect addressing mode, except that an
			register	The offset and register are specified in the
		ruction.		
	(1)		(2)	Base indexed plus displacement
	(3)	Indexed	(4)	Displacement
6.	In _	method, the word is written	to the b	lock in both the cache and main memory, in
	para			
	` '	Write through	(2)	Write back
	(3)	Write protected	(4)	Direct mapping
7.	Whi	ch of the following statements co	ncerning	Object-Oriented databases is FALSE?
	(1)			contain not only data but also methods for
		processing the data.		•
	(2)	Object-oriented databases store	comput	ational instructions in the same place as the
		data.		
	(3)	•	more ad	apt at handling structured (analytical) data
	(4)	than relational databases.	,	
	(4)	=	e more t	types of data than relational databases and
		access that data faster.		
8.	In di	stributed databases, location tran	sparency	allows for database users, programmers and
			f it is at	one location. A SQL query with location
		sparency needs to specify:		_
	(1)		(2)	Fragments
	(3)	Locations	(4)	Local formats

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- I.  $\Pi_{\Delta R}(R \bowtie S)$
- II.  $R \bowtie \Pi_R(S)$
- III.  $R \cap (\Pi_{\Delta}(R) \times \Pi_{R}(S))$
- IV.  $\Pi_{A R B}$  (R × S) where R·B refers to the column B in table R.

One can determine that:

- (1) I, III and IV are the same query. (2) II, III and IV are the same query.
- (3) I, II and IV are the same query. (4) I, II and III are the same query.
- 10. Which of the following statements is TRUE?
  - D<sub>1</sub>: The decomposition of the schema R(A, B, C) into R<sub>1</sub>(A, B) and R<sub>2</sub> (A, C) is always lossless.
  - D<sub>2</sub>: The decomposition of the schema R(A, B, C, D, E) having AD  $\rightarrow$  B, C  $\rightarrow$  DE, B  $\rightarrow$  AE and AE  $\rightarrow$  C, into R<sub>1</sub> (A, B, D) and R<sub>2</sub> (A, C, D, E) is lossless.
  - (1) Both  $D_1$  and  $D_2$

(2) Neither  $D_1$  nor  $D_2$ 

(3) Only  $D_1$ 

- (4) Only  $D_2$
- 11. Consider the following ORACLE relations:

$$R(A, B, C) = \{ <1, 2, 3>, <1, 2, 0>, <1, 3, 1>, <6, 2, 3>, <1, 4, 2>, <3, 1, 4> \}$$

$$S(B, C, D) = \{ \langle 2, 3, 7 \rangle, \langle 1, 4, 5 \rangle, \langle 1, 2, 3 \rangle, \langle 2, 3, 4 \rangle, \langle 3, 1, 4 \rangle \}.$$

Consider the following two SQL queries  $SQ_1$  and  $SQ_2$ :

$$SQ_1$$
: SELECT R·B, AVG (S·B)

FROM R. S

WHERE R·A = S·C AND S·D < 7

GROUP BY R.B.

SQ<sub>2</sub>: SELECT DISTINCT S·B, MIN (S·C)

FROM S

GROUP BY S.B

HAVING COUNT (DISTINCT S·D) > 1;

If M is the number of tuples returned by  $SQ_1$  and N is the number of tuples returned by  $SQ_2$  then

(1) M = 4, N = 2

(2) M = 5, N = 3

(3) M = 2, N = 2

(4) M = 3, N = 3

- (1) Only the joining attributes are sent from one site to another and then all of the rows are returned.
- (2) All of the attributes are sent from one site to another and then only the required rows are returned.
- (3) Only the joining attributes are sent from one site to another and then only the required rows are returned.
- (4) All of the attributes are sent from one site to another and then only the required rows are returned.

Consider the Breshenham's circle generation algorithm for plotting a circle with centre (0, 0) and radius 'r' units in first quadrant. If the current point is  $(x_i, y_i)$  and decision parameter is  $p_i$  then what will be the next point  $(x_{i+1}, y_{i+1})$  and updated decision parameter  $p_{i+1}$  for  $p_i \ge 0$ ?

adue r

 $(1) \quad x_{i+1} = x_i + 1$ 

$$y_{i+1} = y_i$$

- $p_{i+1} = p_i + 4x_i + 6$
- (3)  $x_{i+1} = x_i$   $y_{i+1} = y_i - 1$  $p_{i+1} = p_i + 4(x_i - y_i) + 6$

(2)  $x_{i+1} = x_i + 1$ 

$$y_{i+1} = y_i - 1$$

$$p_{i+1} = p_i + 4 (x_i - y_i) + 10$$

 $(4) x_{i+1} = x_i - 1$ 

$$y_{i+1} = y_{i}$$

$$y_{i+1} - y_{i}$$
  
 $p_{i+1} = p_{i} + 4x_{i} + 10$ 

- **14.** A point P(5, 1) is rotated by 90° about a pivot point (2, 2). What is the coordinate of new transformed point P'?
  - (1) (3,5)

(2) (5,3)

(3) (2,4)

- (4) (1,5)
- 15. Let R be the rectangular window against which the lines are to be clipped using 2D Sutherland-Cohen line clipping algorithm. The rectangular window has lower left-hand corner at (-5, 1) and upper right-hand corner at (3, 7). Consider the following three lines for clipping with the given end point co-ordinates:

Line AB : A (-6, 2) and B (-1, 8)

Line CD: C (-1, 5) and D (4, 8)

Line EF: E(-2, 3) and F(1, 2)

Which of the following line(s) is/are candidate for clipping?

(1) AB

(2) CD

(3) EF

- (4) AB and CD
- 16. In perspective projection, if a line segment joining a point which lies in front of the viewer to a point in back of the viewer is projected to a broken line of infinite extent. This is known as
  - (1) View confusion

- (2) Vanishing point
- (3) Topological distortion
- (4) Perspective foreshortening
- 17. Let us consider that the original point is (x, y) and new transformed point is (x', y'). Further,  $Sh_x$  and  $Sh_y$  are shearing factors in x and y directions. If we perform the y-direction shear relative to  $x = x_{ref}$  then the transformed point is given by \_\_\_\_\_.
  - (1)  $x' = x + Sh_x \cdot (y y_{ref})$ 
    - y' = y

(2) x' = x

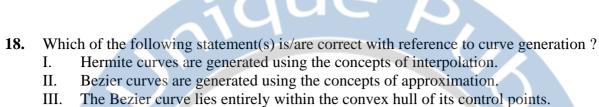
$$y' = y \cdot Sh_{x}$$

(3) x' = x

$$y' = Sh_v(x - x_{ref}) + y$$

 $(4) x' = Sh_{v} \cdot y$ 

$$y' = y \cdot (x - x_{ref})$$



(1) I, II and IV only

(2) II and III only

(3) I and II only

(4) I, II and III only

## **19.** Given the following statements:

(A) To implement Abstract Data Type, a programming language require a syntactic unit to encapsulate type definition.

The degree of Bezier curve does not depend on the number of control points.

- (B) To implement ADT, a programming language requires some primitive operations that are built in the language processor.
- (C) C++, Ada, Java 5.0, C#2005 provide support for parameterised ADT.

Which one of the following options is correct?

- (1) (A), (B) and (C) are false.
- (2) (A) and (B) are true; (C) is false.
- (3) (A) is true; (B) and (C) are false.
- (4) (A), (B) and (C) are true.
- **20.** Match the following types of variables with the corresponding programming languages :
  - (a) Static variables
- (i) Local variables in Pascal
- (b) Stack dynamic
- (ii) All variables in APL
- (c) Explicit heap dynamic
- (iii) Fortran 77
- (d) Implicit heap dynamic
- (iv) All objects in JAVA

## **Codes:**

- (a) (b) (c) (d) (1) (i) (iii) (iv) (ii) (2) (iv) (i) (iii) (ii)
- (3) (iii) (i) (iv) (ii)
- (4) (ii) (i) (iii) (iv)
- **21.** Which of the following is false regarding the evaluation of computer programming languages?
  - (1) Application oriented features
- (2) Efficiency and Readability
- (3) Software development
- (4) Hardware maintenance cost
- **22.** The symmetric difference of two sets  $S_1$  and  $S_2$  is defined as

$$S_1 \ominus S_2 = \{x | x \in S_1 \text{ or } x \in S_2, \text{ but } x \text{ is not in both } S_1 \text{ and } S_2\}$$

The nor of two languages is defined as

nor  $(L_1, L_2) = \{w | w \notin L_1 \text{ and } w \notin L_2\}.$ 

Which of the following is correct?

- (1) The family of regular languages is closed under symmetric difference but not closed under nor.
- (2) The family of regular languages is closed under nor but not closed under symmetric difference.
- (3) The family of regular languages are closed under both symmetric difference and nor.
- (4) The family of regular languages are not closed under both symmetric difference and nor.

- 23. The regular expression for the complement of the language  $L = \{a^n b^m | n \ge 4, m \le 3\}$  is:
  - (1)  $(\lambda + a + aa + aaa) b^* + a^* bbbb^* + (a + b)^* ba(a + b)^*$
  - (2)  $(\lambda + a + aa + aaa) b^* + a^* bbbbb^* + (a + b)^* ab(a + b)^*$
  - (3)  $(\lambda + a + aa + aaa) + a*bbbb* + (a + b)*ab(a + b)*$
  - (4)  $(\lambda + a + aa + aaa)b^* + a^* bbbbb^* + (a + b)^* ba(a + b)^*$
- 24. Consider the following two languages:

$$L_1 = \{0^i 1^j | \gcd(i, j) = 1\}$$

 $L_2$  is any subset of  $0^*$ .

Which of the following is correct?

- (1)  $L_1$  is regular and  $L_2^*$  is not regular
- (2)  $L_1$  is not regular and  $L_2^*$  is regular
- (3) Both  $L_1$  and  $L_2^*$  are regular languages
- (4) Both  $L_1$  and  $L_2^*$  are not regular languages
- 25. If link transmits 4000 frames per second and each slot has 8 bits, the transmission rate of circuit of this TDM is \_\_\_\_\_.
  - (1) 64 Kbps

(2) 32 MbpS

(3) 32 Kbps

- (4) 64 MbpS
- **26.** Given the following statements:
  - (A) Frequency Division Multiplexing is a technique that can be applied when the bandwidth of a link is greater than combined bandwidth of signals to be transmitted.
  - (B) Wavelength Division Multiplexing (WDM) is an analog multiplexing Technique to combine optical signals.
  - (C) WDM is a Digital Multiplexing Technique.
  - (D) TDM is a Digital Multiplexing Technique.

Which of the following is correct?

- (1) (A), (B), (C) and (D) are true.
- (2) (A), (B), (C) and (D) are false.
- (3) (A), (B) and (D) are false; (C) is true.
- (4) (A), (B) and (D) are True; (C) is false.
- **27.** A pure ALOHA Network transmits 200 bit frames using a shared channel with 200 Kbps bandwidth. If the system (all stations put together) produces 500 frames per second, then the throughput of the system is \_\_\_\_\_.
  - (1) 0.384

(2) 0.184

(3) 0.286

(4) 0.586

						uC		
28.	Moto	h the fol	lowing					
<b>40.</b>	(a)	Line co			(i)	A technique to	o <mark>change</mark> analog sign	al to digital
	(4)				(1)	data.	o change analog sign	ar to digitar
	(b)	Block	coding		(ii)	Provides sync	chronization without	increasing
						number of bits		
	(c)	Scram	bling		(iii)		onverting digital dat	a to digital
	(d)	Dulse o	ode mo	dulation	(iv)	signal.	ndancy to ensure	
	(u)	1 uisc c	ouc mo	dulation	(17)		on and inherits error	detection.
	Code	es:						
		(a)	(b)	(c)	(d)			
	(1)	(iv)	(iii)	(ii)	(i)			
	(2)	(iii)	(iv)	(ii)	(i)			
	(3)	(i)	(iii)	(ii)	(iv)			
	(4)	(ii)	(i)	(iv)	(iii)			
29.	A gay	ma that	vva naad	l to dovvm	lood to	ut do oumants of	t the vote of 100 mag	as man minuta. A
49.							t the rate of 100 page each line and each c	
						e channel is	·	industri requires
	(1)	1.636 K				(2) 1.636	Mbps	
	(3)	3.272 N	<b>I</b> bps			(4) 3.272	Kbps	
						3 - t	-10/	
30.				t Messag	e "EXT	'RANET" using	Transposition ciphe	er technique with
	the 10	ollowing	5 2	1	1	(Cinhan taut)		
		3	$\frac{3}{2}$ $\frac{2}{3}$			(Cipher text) (Plain text)		
		Usino "		gus chara	1 -	(I fam text)		
	(1)	_	RTZENZ	_	ictor.	(2) EXTR	ANETZZ	
	(3)	EZXZT		$\overline{}$		X	RANZETZ	$\bigcirc$ $\Lambda$
			IV.	ノ厂		$\mathcal{M}$	n.C	UIVI
31.	The	number o	of differ	ent binary	trees v	vith 6 nodes is _		
	(1)	6				(2) 42		
	(3)	132				(4) 256		
22	Lat	\[1 n]]	ha an ar	row of n	listinat :	numbara Ifi di	i and Afil > Afil tha	on the pair (i i) is
32.				•			<pre>j and A[i] &gt; A[j], the er of inversions in an</pre>	1
		ments?	ABION O	71. What	. is the t	expected number	or or inversions in an	y permutation of
	(1)	$\theta(n)$				(2) $\theta(\lg n)$		
	(3)	$\theta(nlgn)$				(4) $\theta(n^2)$		
	` ′					., .,		
33.	Whic	ch one of	the foll	owing ar	ray repr	esents a binary	max-heap?	

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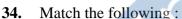
(2) [26, 15, 14, 17, 11, 9, 13]

(4) [26, 15, 13, 14, 11, 9, 17]

[26, 13, 17, 14, 11, 9, 15]

[26, 15, 17, 14, 11, 9, 13]

(3)



(a) Huffman codes

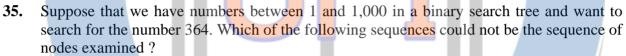
- (i)  $O(n^2)$
- (b) Optimal polygon triangulation
- (ii)  $\theta(n^3)$
- (c) Activity selection problem
- (iii) O(nlgn)

(d) Quicksort

(iv)  $\theta(n)$ 

### Codes:

- (a) (b) (c) (d)
- (1) (i) (ii) (iv) (iii)
- (2) (i) (iv) (ii) (iii)
- (3) (iii) (ii) (iv) (i)
- (4) (iii) (iv) (ii) (i)



- (1) 925, 221, 912, 245, 899, 259, 363, 364
- (2) 3, 400, 388, 220, 267, 383, 382, 279, 364
- (3) 926, 203, 912, 241, 913, 246, 364
- (4) 3, 253, 402, 399, 331, 345, 398, 364

**36.** A triangulation of a polygon is a set of T chords that divide the polygon into disjoint triangles. Every triangulation of n-vertex convex polygon has \_\_\_\_\_ chords and divides the polygon into triangles.

(1) n-2, n-1

(2) n-3, n-2

(3) n-1, n

(4) n-2, n-2

**37.** Implicit return type of a class constructor is :

- (1) not of class type itself
- (2) class type itself
- (3) a destructor of class type
- (4) a destructor not of class type

**38.** It is possible to define a class within a class termed as nested class. There are \_\_\_\_\_ types of nested classes.

(1) 2

(2) 3

(3) 4

(4) 5

**39.** Which of the following statements is correct?

- (1) Aggregation is a strong type of association between two classes with full ownership.
- (2) Aggregation is a strong type of association between two classes with partial ownership.
- (3) Aggregation is a weak type of association between two classes with partial ownership.
- (4) Aggregation is a weak type of association between two classes with full ownership.

**40.** Which of the following statements is correct?

- (1) Every class containing abstract method must not be declared abstract.
- (2) Abstract class cannot be directly initiated with 'new' operator.
- (3) Abstract class cannot be initiated.
- (4) Abstract class contains definition of implementation.

- 41. Which of the following statements is not correct?(1) HTML is not screen precise formatting language.
  - (2) HTML does not specify a logic.
  - (3) DHTML is used for developing highly interactive web pages.
  - (4) HTML is a programming language.
- 42. When one object reference variable is assigned to another object reference variable then
  - (1) a copy of the object is created.
  - (2) a copy of the reference is created.
  - (3) a copy of the reference is not created.
  - (4) it is illegal to assign one object reference variable to another object reference variable.
- 43. A server crashes on the average once in 30 days, that is, the Mean Time Between Failures (MTBF) is 30 days. When this happens, it takes 12 hours to reboot it, that is, the Mean Time to Repair (MTTR) is 12 hours. The availability of server with these reliability data values is approximately:
  - (1) 96.3%

(2) 97.3%

(3) 98.3%

- (4) 99.3%
- **44.** Match the software maintenance activities in List I to its meaning in List II.

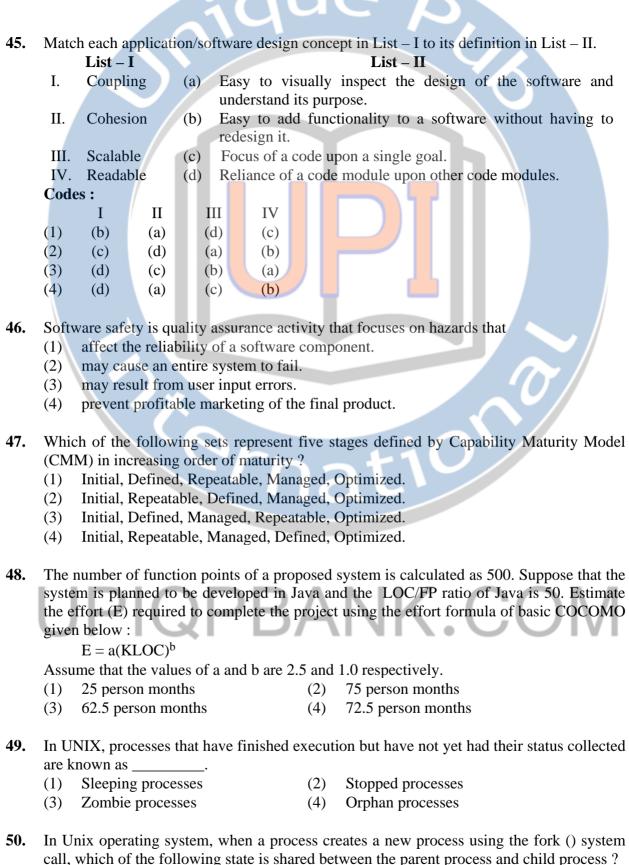
#### List - I

#### List – II

- I. Corrective (a) Concerned with performing activities to reduce the software complexity thereby improving program understandability and increasing software maintainability.
- II. Adaptive (b) Concerned with fixing errors that are observed when the software is in use.
- III. Perfective (c) Concerned with the change in the software that takes place to make the software adaptable to new environment (both hardware and software).
- IV. Preventive (d) Concerned with the change in the software that takes place to make the software adaptable to changing user requirements.

#### **Codes:**

	I	II	III	IV
(1)	(b)	(d)	(c)	(a)
(2)	(b)	(c)	(d)	(a)
(3)	(c)	(b)	(d)	(a)
(4)	(a)	(d)	(b)	(c)



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(2)

(4)

Stack

Both Heap and Stack

(1)

(3)

Heap

Shared memory segments

- **51.** Which of the following information about the UNIX file system is not correct?
  - (1) Super block contains the number of i-nodes, the number of disk blocks, and the start of the list of free disk blocks.
  - (2) An i-node contains accounting information as well as enough information to locate all the disk blocks that holds the file's data.
  - (3) Each i-node is 256-bytes long.
  - (4) All the files and directories are stored in data blocks.
- 52. Which of the following option with reference to UNIX operating system is not correct?
  - (1) INT signal is sent by the terminal driver when one types <Control-C> and it is a request to terminate the current operation.
  - (2) TERM is a request to terminate execution completely. The receiving process will clean up its state and exit.
  - (3) QUIT is similar to TERM, except that it defaults to producing a core dump if not caught.
  - (4) KILL is a blockable signal.

<b>53.</b>	A multicomputer with	h 256 CPUs is organized as	$16 \times 16$ grid.	What is the	worst case
	delay (in hops) that a r	message might have to take?			

(1) 16

(2) 15

(3) 32

(4) 30

- **54.** Suppose that the time to do a null remote procedure call (RPC) (i.e. 0 data bytes) is 1.0 msec, with an additional 1.5 msec for every 1K of data. How long does it take to read 32 K from the file server as 32 1K RPCs?
  - (1) 49 msec

(2) 80 msec

(3) 48 msec

(4) 100 msec

- 55. Let L be the language generated by regular expression 0\*10\* and accepted by the deterministic finite automata M. Consider the relation  $R_M$  defined by M. As all states are reachable from the start state,  $R_M$  has \_\_\_\_\_ equivalence classes.
  - (1) 2

(2) 4

(3) 5

(4) 6

**56.** Let  $L = \{0^n 1^n | n \ge 0\}$  be a context free language.

Which of the following is correct?

- (1)  $\overline{L}$  is context free and  $L^k$  is not context free for any  $k \ge 1$ .
- (2)  $\overline{L}$  is not context free and  $L^k$  is context free for any  $k \ge 1$ .
- (3) Both  $\overline{L}$  and  $L^k$  is for any  $k \ge 1$  are context free.
- (4) Both  $\overline{L}$  and  $L^k$  is for any  $k \ge 1$  are not context free.

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$$M = (\{q_0, q_1, q_2, q_3\}, \{a, b\}, \{a, b, B\}, \delta, B, \{q_3\})$$

Where  $\delta$  is a transition function defined as

$$\delta(q_0, a) = (q_1, a, R)$$

$$\delta(q_1, b) = (q_2, b, R)$$

$$\delta(q_2, a) = (q_2, a, R)$$

$$\delta(q_2, b) = (q_3, b, R)$$

The language L(M) accepted by the Turing Machine is given as:

(1) aa\*b

(2) abab

(3) aba\*b

- (4) aba\*
- 58. Consider a discrete memoryless channel and assume that H(x) is the amount of information per symbol at the input of the channel; H(y) is the amount of information per symbol at the output of the channel; H(x|y) is the amount of uncertainty remaining on x knowing y; and I(x; y) is the information transmission.

(2)

Which of the following does not define the channel capacity of a discrete memoryless channel?

- (1)  $\max I(x; y)$ 
  - p(x)

(3)

- $\max \left[ H(x) H(x|y) \right]$
- (
- $\begin{array}{ccc}
  & p(x) \\
  (4) & \max & H(x|y) \\
  & p(x)
  \end{array}$
- p(x)
- **59.** Consider a source with symbols A, B, C, D with probabilities 1/2, 1/4, 1/8, 1/8 respectively. What is the average number of bits per symbol for the Huffman code generated from above information?
  - (1) 2 bits per symbol

(2) 1.75 bits per symbol

 $\max [H(y) - H(y|x)]$ 

- (3) 1.50 bits per symbol
- (4) 1.25 bits per symbol
- **60.** Which of the following is used for the boundary representation of an image object?
  - (1) Quad Tree

(2) Projections

- (3) Run length coding
- (4) Chain codes
- **61.** The region of feasible solution of a linear programming problem has a \_\_\_\_\_ property in geometry, provided the feasible solution of the problem exists.
  - (1) concavity

(2) convexity

(3) quadratic

- (4) polyhedron
- **62.** Consider the following statements :
  - (a) Revised simplex method requires lesser computations than the simplex method.
  - (b) Revised simplex method automatically generates the inverse of the current basis matrix
  - (c) Less number of entries are needed in each table of revised simplex method than usual simplex method.

Which of these statements are correct?

(1) (a) and (b) only

(2) (a) and (c) only

(3) (b) and (c) only

(4) (a), (b) and (c)

#### The following transportation problem 63.

The following transportation problem:						
	A	В	C	Supply		
I	50	30	220	1		
II	90	45	170	3		
III	250	200	50	4		
Demand	4	2	2			

has a solution

	A	В	C
I	1		
II	3	0	
III		2	2

The above solution of a given transportation problem is

- infeasible solution (1)
- (2) optimum solution
- (3) non-optimum solution
- (4)unbounded solution

#### 64. Let R and S be two fuzzy relations defined as:

$$R = \begin{bmatrix} x_1 & y_1 & y_2 \\ 0.7 & 0.5 \\ 0.8 & 0.4 \end{bmatrix}$$
and 
$$S = \begin{bmatrix} y_1 & z_2 & z_3 \\ 0.9 & 0.6 & 0.2 \\ 0.1 & 0.7 & 0.5 \end{bmatrix}$$

and 
$$S = \begin{cases} y_1 \\ y_2 \end{cases} \begin{bmatrix} 0.9 & 0.6 & 0.2 \\ 0.1 & 0.7 & 0.5 \end{bmatrix}$$

Then, the resulting relation, T, which relates elements of universe x to elements of universe z using max-min composition is given by

(1) 
$$T = \begin{cases} x_1 & z_2 & z_3 \\ .5 & .7 & .5 \\ .8 & .8 & .8 \end{cases}$$
$$z_1 & z_2 & z_3 \\ z_1 & z_2 & z_3 \\ (3) & T = \begin{cases} x_1 & 0.7 & 0.6 & 0.5 \\ x_2 & 0.8 & 0.6 & 0.4 \end{cases}$$

(2) 
$$T = \begin{cases} x_1 \\ x_2 \end{cases} \begin{bmatrix} .5 & .7 & .5 \\ .9 & .6 & .5 \end{bmatrix}$$
$$z_1 \quad z_2 \quad z_3$$
$$(4) \quad T = \begin{cases} x_1 \\ x_2 \end{cases} \begin{bmatrix} 0.7 & 0.6 & 0.5 \\ 0.8 & 0.8 & 0.8 \end{bmatrix}$$

$$x_1 = \begin{bmatrix} 0.7 & 0.6 & 0.5 \\ 0.8 & 0.8 & 0.8 \end{bmatrix}$$

$$A = \{(0.3, 1), (0.6, 2), (1, 3), (0.7, 4), (0.2, 5)\}$$

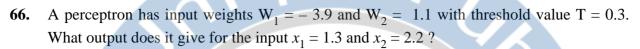
$$B = \{(0.5, 11), (1, 12), (0.5, 13)\}$$

Where fuzzy addition is defined as

$$\mu_{A+B}(z) = \max_{x+y=z} (\min (\mu_A(x), \mu_B(x)))$$

Then, f(A + B) is equal to

- $\{(0.5, 12), (0.6, 13), (1, 14), (0.7, 15), (0.7, 16), (1, 17), (1, 18)\}$ (1)
- (2)  $\{(0.5, 12), (0.6, 13), (1, 14), (1, 15), (1, 16), (1, 17), (1, 18)\}$
- (3) $\{(0.3, 12), (0.5, 13), (0.5, 14), (1, 15), (0.7, 16), (0.5, 17), (0.2, 18)\}$
- (4)  $\{(0.3, 12), (0.5, 13), (0.6, 14), (1, 15), (0.7, 16), (0.5, 17), (0.2, 18)\}$



(1) - 2.65

(2) - 2.30

(3) 0

(4) 1

$$WC - l < a > b &$$

- (1) It runs the word count program to count the number of lines in its input, a, writing the result to b, as a foreground process.
- (2) It runs the word count program to count the number of lines in its input, a, writing the result to b, but does it in the background.
- (3) It counts the errors during the execution of a process, a, and puts the result in process b.
- (4) It copies the 'l' numbers of lines of program from file, a, and stores in file b.

# **68.** Which of the following statement is not correct with reference to cron daemon in UNIX O.S.?

- (1) The cron daemon is the standard tool for running commands on a pre-determined schedule.
- (2) It starts when the system boots and runs as long as the system is up.
- (3) Cron reads configuration files that contain list of command lines and the times at which they invoked.
- (4) Crontab for individual users are not stored.

# **69.** In Unix, files can be protected by assigning each one a 9-bit mode called rights bits. Now, consider the following two statements:

- I. A mode of 641 (octal) means that the owner can read and write the file, other members of the owner's group can read it, and users can execute only.
- II. A mode of 100 (octal) allows the owner to execute the file, but prohibits all other access.

Which of the following options is correct with reference to above statements?

- (1) Only I is correct.
- (2) Only II is correct.
- (3) Both I and II are correct.
- (4) Both I and II are incorrect.

"Either 
$$-2 \le x \le -1$$
 or  $1 \le x \le 2$ ".

The negation of this statement is

- (1) x < -2 or 2 < x or -1 < x < 1
- (2) x < -2 or 2 < x

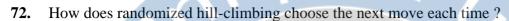
(3) -1 < x < 1

(4)  $x \le -2 \text{ or } 2 \le x \text{ or } -1 < x < 1$ 

# **71.** Which of the following is characteristic of an MIS?

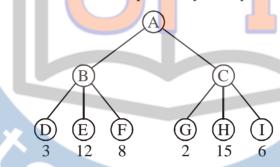
- (1) Provides guidance in identifying problems, finding and evaluating alternative solutions, and selecting or comparing alternatives.
- (2) Draws on diverse yet predictable data resources to aggregate and summarize data.
- (3) High volume, data capture focus.
- (4) Has as its goal the efficiency of data movement and processing and interfacing different TPS.

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- (1) It generates a random move from the moveset, and accepts this move.
- (2) It generates a random move from the whole state space, and accepts this move.
- (3) It generates a random move from the moveset, and accepts this move only if this move improves the evaluation function.
- (4) It generates a random move from the whole state space, and accepts this move only if this move improves the evaluation function.

73. Consider the following game tree in which root is a maximizing node and children are visited left to right. What nodes will be pruned by the alpha-beta pruning?



(1) I

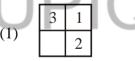
(2) HI

(3) CHI

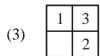
(4) GHI

74. Consider a 3-puzzle where, like in the usual 8-puzzle game, a tile can only move to an adjacent empty space. Given the initial state  $\begin{bmatrix} 1 & 2 \\ & 3 \end{bmatrix}$ , which of the following state cannot

be reached?









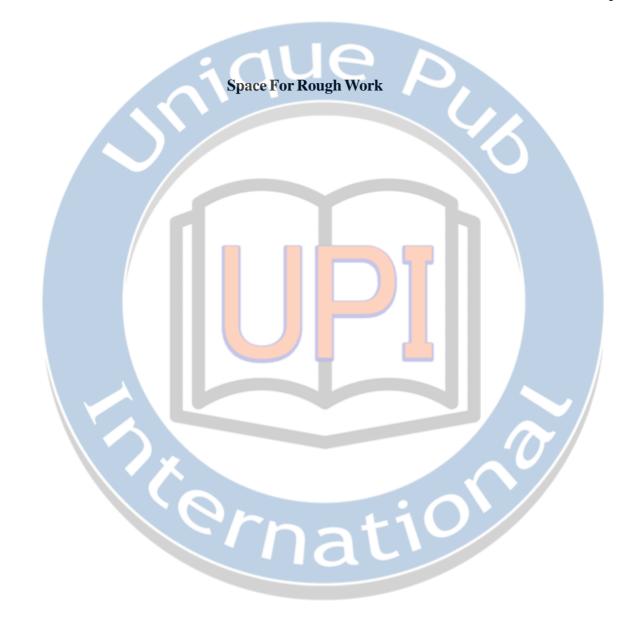
**75.** A software program that infers and manipulates existing knowledge in order to generate new knowledge is known as :

(1) Data dictionary

(2) Reference mechanism

(3) Inference engine

(4) Control strategy



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